

**INLINE HOCKEY**  
**TIMEKEEPER AND SCOREKEEPER**  
**MANUAL**

Third Edition - 1999

**ORIGINAL WRITTEN BY**  
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***THIS EDITION***  
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## **INTRODUCTION**

The duties of the off-floor officials as well as instructions to these people appear in the International Ice Hockey Federation Official Rule Book In-Line Hockey. This manual is intended to complement the information already available and provide additional information when necessary.

Off-floor officials should know their duties for each game, but should also become familiar with the actual playing rules and regulations.

This knowledge will prove very beneficial in the performance of their roles.

Official Scorers should, be familiar with most rules, but should have a thorough working knowledge of the following:

- players in uniform
- captain of the team
- minor penalties
- bench minor penalties
- coincident minor penalties
- major penalties (including coincident major/match penalties)
- misconduct penalties
- game misconduct penalties
- match penalties
- delayed penalties

## **RESPONSIBILITIES OF THE OFF-FLOOR OFFICIALS**

The off-floor officials are comprised of the following:

- game timekeeper
- penalty timekeeper
- official scorer
- goal judges

The responsibilities and functions performed by the off-floor officials are not minor but rather very important. Each individual is an integral member of the team.

Remember, you are an official and you must act accordingly, remaining neutral just as the officials on the floor.

The following is a list of the responsibilities carried out by each of the off-floor officials.

### GENERAL

- Off-floor officials are under the supervision of the referee, who is the final authority and can overrule any off-floor official.
- Off-floor officials should refrain from criticising the work of any other official at any time.
- Off-floor officials should report to the referees' room before the game and be at their respective positions promptly at the start of the Game and at the beginning of the second, third and any overtime period.
- Appearance is important as you are part of the team.
- Concentrate on your job and avoid any unnecessary conversation.
- If mistakes are made, report them to the referee. It is important to correct these mistakes as soon as possible.

### RESPONSIBILITIES OF THE OFFICIAL SCORER

- Be familiar with type of clock and public address system used in the arena.
- Obtain the line-up of each team and include the name and number of the captain and alternate captain(s) of each team. This information must be supplied by the team officials in charge of the teams  
and the referee should be given this information prior to the start of each game. The line-up information must be verified and signed by the respective team officials in the proper place on the game sheet.  
**Note: A maximum of 16 players, 2 goalkeepers, and 4 team officials may be on the game sheet.**
- Report any difficulty in obtaining the line-ups of any team.
- Submit the complete line-up of the competing teams to the referee in the officials' dressing room prior to the start of the game.
- Players should be listed in numerical order. The official scorer should draw to the referee's attention any case which does not comply to the rules.
- Enter on the official game report a correct record of the goals scored by whom, and to whom assists, if any, are to be credited. The time of the goal, the period the goal was scored, and whether if the goal was scored on a penalty shot, on a power play, or while short-handed should also be recorded.
- Ensure the public address system is used only by the responsible people. Speak slowly and clearly. Check the correct pronunciation of unfamiliar names.
- Where a public address system is used, announce or have announced, immediately following the scoring of each goal, the name of the player who scored the goal, and the name of each player who received an assist.
- Check the official game report for date of game, category, state association, names of teams, location of game.
- Record when any Time-outs were taken, by what team, and during what quarter.
- Record the start and end of quarters (actual time on wristwatch).
- Record the duration of quarters (4 x 10 minutes).
- At the completion of game, ensure the official game report is signed by each official, sign same oneself  
and send the report to the secretary of the association without delay (or follow the procedures of the Association or Federation for games within their jurisdiction).
- Announce or have announced when **ONE MINUTE** of actual playing time remains in each of the first three quarters, and when **TWO MINUTES** remain in the fourth quarter.
- If the goalkeeper is changed, record the time of that change on the game sheet. The name and number of the goalkeeper leaving and his substitute should also be recorded.

- Record the results of any Penalty Shot. The name and number of the player who took the shot, the result of the shot ("goal" or "no goal"), the time and the period the shot was taken, and the name and number of the goalkeeper who defended against the shot must all be recorded.  
**NOTE:** The time clock will be stopped for the duration of the penalty shot.
- Record shots on goal - A shot on the net that would have entered the goal had the GOALKEEPER not been there to stop, deflect, or redirect the puck. If the puck hits the post or cross bar it is not a shot on goal. If a forward or defenseman stops the shot it is not a shot on goal. If the goalkeeper plays the puck and the puck is wide of the net and would not have gone in the net for a goal, it is not a shot on goal.
- Hand deliver one (1) copy of the official game report to each team and forward one (1) copy to the league at the conclusion of the game (or following the procedures of the league).

### **RESPONSIBILITIES OF THE GAME TIMEKEEPER**

- Record the time of the start and finish of each game, and all actual playing time during the game.
- Signal to the referee the end of each quarter, each overtime period and the end of the game.
- Stop the clock only on the officials' whistle and also automatically at the end of each period.
- In any dispute regarding time, refer the matter to the referee for a final decision.
- Possess a sound knowledge of the playing rules, especially those pertaining to responsibilities of off-floor officials.
- Be familiar with type of clock used in the arena.
- Advise the referee of any problem pertaining to the required duties.
- **NOTE:** Referees have been instructed to blow the whistle to stop play when a goal has been scored. Do not look for the red light signal.
- The time on the clock shall start when the puck is dropped by the official.

### **RESPONSIBILITIES OF THE PENALTY TIMEKEEPER**

- Record all penalties assessed, stating the numbers of all penalised players, the duration of each penalty, the infraction, and the time at which the penalty was assessed.
- Record the numbers of the players on the playing surface when a goalkeeper is assessed any penalty.
- Advise the referee when the same player has received a second major penalty or second misconduct penalty during the game.
- If a bench clearing incident occurs, assist the referee by noting the numbers of the players involved and give that information to the referee only if there is a request.
- Where a public address system is used, announce or have announced the name of each penalised player, the nature of the offence, the penalty assessed, and the time at which the penalty was assessed.
- Be able to recognise the different hand signals of the referee.
- Keep the time served by each penalised player during the game.
- Understand **delayed penalty situations** and the order in which penalised players return to the floor.
- Understand the coincident major/match penalty rule.
- Understand the coincident minor penalty rule.
- Understand the order of occurrence procedures for minors and majors.
- Upon request, inform the penalised player as to the unfinished time of the penalty.
- Open the door when a time penalty expires, to avoid players returning early.
- If a player leaves the penalty bench before the time has expired, note the time and notify the Official Scorer, who will notify the Referee as soon as possible.

- Keep the penalty bench free of spectators. Should there be any trouble advise the referee.
- Advise the referee of any problems pertaining to their duties.

### **RESPONSIBILITIES OF THE GOAL JUDGE**

- Each goal judge shall be stationed in the designated area behind the goal for the duration of the game and shall not change ends at any time after the game begins.
- Turn the goal light on if the entire puck has crossed the goal line between the goal posts and below the cross bar, regardless of the situation, and leave the light on for at least 5 seconds.
- Be familiar with **Rule 614, "Goals and Assists"**. If the goal light has been turned on in error, do not hesitate to notify the referee.
- When the goal light has been turned on inadvertently and it is obvious that the referee is aware of that fact and allows the play to continue, turn the light off immediately. If the referee questions this, indicate it was an error. When there has been a difference in decision between the referee and the goal judge as to whether or not a goal was scored, if the light is turned on and the referee gives a "wash out" signal to indicate no goal, the goal judge should turn the light off.
- It is the responsibility of the referee to ask the question to the goal judge and of the goal judge to respond to the questions as to how the play was viewed. In any dispute regarding a goal, the referee's decision is final.
- Not be a member of either competing club.
- Not get into the habit of giving hand or head signals to the officials on the floor.
- Not react or make any gestures in relation to the on-floor officials' rulings.
- Refrain from talking to the spectators during the course of the game while carrying out their duties.
- Not be replaced during the game unless they are guilty of giving unjust decisions. The referee may then appoint another goal judge to act as a substitute.

### **PROCEDURES FOR THE OFFICIAL SCORER, GAME TIMEKEEPER, & PENALTY TIMEKEEPER**

#### **GENERAL**

1. Be at arena at least 1/2 an hour before game time.
2. Have the following equipment: 2 ball point pens, 1 pencil, 1 small pad, 1 wrist watch (in case of clock failure), & 1 whistle (in case of buzzer failure).

#### **PRE-GAME DUTIES**

1. Turn clock on and test.
2. Test Public Address (PA) system.
3. Give the game sheet to the visiting team official and then to the home team official for them to fill in their line-ups and check to ensure that a responsible official has signed and that all team officials' names appear on the game sheet.
4. Have goal judges' sign game report (if applicable)
5. Deliver game sheet to the referee for approval before the game.
6. Check length of periods and whether surfaced will be cleaned.

#### **POST GAME DUTIES**

1. After the game, ensure that the game sheet is completed; example, goals recorded.
2. Deliver official game report (all copies) to referee(s) for signature.
3. Distribute copies as instructed by association or league.

### **DURATION OF THE VARIOUS PENALTIES**

***Minor or Bench Minor*** - 1.5 minutes is written on the game sheet.  
 - Team plays short-handed for 1.5 minutes.  
 - May be terminated when an opponent scores a goal.

***Major*** - 4 minutes is written on the game sheet.  
 - Team plays short-handed for 4 minutes.  
 - Penalty is fully served.

***Misconduct*** - 10 minutes is written on the game sheet.  
 - Team does not play short-handed  
 - Penalty is fully served.

***Match*** - 10 minutes is written on the game sheet.  
 - Player is ejected from the game  
 - Team plays short-handed for 4 minutes.  
 - Teammate must serve the penalty.  
 - Penalty is fully served.

***Game Misconduct*** - 10 minutes is written on the game sheet.  
 - Team does not play short-handed  
 - Player is ejected from the game.  
 - Nobody sits in the penalty box.

***NOTE 1:*** *A team can only serve one time penalty at a time. \*\*\*  
 A time penalty is one that causes a team to be short-handed.  
 Any subsequent time penalties that are assessed-to a team must be served consecutively.  
 The second (or subsequent) player of the same team to be assessed a time penalty must immediately proceed to the penalty box.*

**\*\*\*THERE IS AN EXCEPTION IN THE LAST 2 MINUTES OF THE GAME.**

**NOTE 2:** A team can not have a minor or bench minor terminated by the scoring of a goal if it is not being currently being served. Thus, a DELAYED penalty or a COINCIDENTAL penalty CAN NOT be TERMINATED.

**NOTE 3:** Only "TIME PENALTIES" are shown on the time clock. Thus, ten minute misconducts, coincidental minors, coincidental majors, and coincidental match penalties are NOT SHOWN on the time clock, since the team is not playing short-handed, they are only playing without the services of a particular player.

**WHAT HAPPENS WHEN A PLAYER RECEIVES A MINOR AND A MAJOR PENALTY ?**

The player must serve the penalties consecutively. The major penalty is served first, followed by the minor.

**WHAT HAPPENS WHEN A TEAM ALREADY IS SERVING A MINOR PENALTY AND TWO PLAYERS FROM THE SAME TEAM RECEIVE PENALTIES; ONE PLAYER A MINOR PENALTY AND THE OTHER PLAYER A MAJOR PENALTY ?**

The minor penalty that was already in the box continues to be served. The MINOR penalty is served first. Since a team can only serve ONE "TIME PENALTY" at a time, the MAJOR penalty will not commence until the minor penalties have been served.

**WHAT HAPPENS TO THE PLAYER IN THE PENALTY BOX WHEN A GOAL IS SCORED ?**

You should ask yourself two questions.

1. Is the team scored upon playing short-handed?

**Note:** Short-handed means a team has fewer eligible players (including goalkeepers) on the playing surface at the time the goal was scored than their opponents.

2. Are they serving a minor penalty?

If the referee answers YES to BOTH questions, then the minor penalty that CAUSED THE TEAM TO BE SHORT-HANDED (not a coincidental minor penalty nor a delayed penalty), should be terminated.

**WHAT HAPPENS WHEN 2 OR MORE MINOR PENALTIES ARE CALLED AT THE SAME TIME TO OPPOSING TEAMS ?**

This is known as a **Coincidental Minor situation**. The players must serve their entire penalty, but there is an immediate substitution for them on the playing surface.

When cancelling penalties the following guidelines will be used in the order given:

1. Always pair off as many penalties as possible.
2. Pair off in a way to make the team the minimum number of players short.
3. Pair off in a way to avoid taking an extra player off the playing surface.
4. Pair off based upon Captain's decision as to who he wants to return to the playing surface first, (or in the order that they were reported by the Referee if the Captain refuses to name any players).

**WHAT HAPPENS WHEN 2 OR MORE MAJOR / MATCH PENALTIES ARE CALLED AT THE SAME TIME TO OPPOSING TEAMS ?**

This is known as a **Coincidental Major / Match** situation. The players must serve their entire penalty, But There is an immediate substitution for them on the playing surface.

When cancelling penalties the following guidelines will be used in the order given:

1. Always pair off as many penalties as possible.
2. Pair off in a way to make the team the minimum number of players short.
3. Pair off in a way to avoid taking an extra player off the playing surface.
4. Pair off based upon Captain's decision as to who he wants to return to the playing surface first, (or in the order that they were reported by the Referee if the Captain refuses to name any players).

## **KEEP THE SPECTATORS INFORMED WITH ANNOUNCEMENTS**

### **START OF GAME**

Good (Morning/Afternoon/Evening) (Ladies and Gentlemen/Hockey Fans).  
Welcome to (Tonight's/Today's/This Morning's) game between  
the ..... and .....

The Match will consist of 4, 10 minute (Straight Time/Stop Time) periods with a 1 minute interval between quarters and a 2 minute interval between halves. The players will be allowed a five minute warm-up before the game commences.

These are young hockey players' who are performing here (Tonight / Today). They are friendly rivals as members of opposing teams.

The **coaches for** (Tonight's/Today's/This Morning's) game are ..... and .....  
They have accepted the challenge of teaching the skills of this great game.

The officials are ....., ..... and .....

These individuals have been assigned to administer the rules of the game. Their training, experience and integrity qualify them for their role in this contest.

On behalf of the (Team/ Association/ Federation) enjoy our great game of skill.

### **DURING THE GAME**

**FOR A PENALTY** "Peakhurst Penguins penalty to number 15, Smith, 90 seconds for tripping. Time of the penalty 5 minutes, 13 seconds."

### **FOR A GOAL**

"Peakhurst Penguins goal scored by number 18, Jones, assisted by number 14, Hall, and number 4, Miller. Time of the goal 6 minutes, 23 seconds."

### **LAST MINUTE OF QUARTER**

"There is one minute of play remaining in the first (second / third ) quarter

### **LAST TWO MINUTES OF FOURTH QUARTER OR OVERTIME PERIOD**

"There is two minutes of play remaining in the fourth quarter."

"There is two minutes of play remaining in the overtime period."

### **END OF EACH QUARTER**

"There will be a 1 minute interval between quarters." OR

"There will be a 2 minute interval between halves."

### **FIRST QUARTER**

"At the end of the first quarter the score is, Peakhurst Penguins 4, Bondi Beach Bruins 2.

The Bondi Beach Bruins goalkeeper received 13 shots, and allowed 4 goals.

The Peakhurst Penguins goalkeeper received 10 shots, and allowed 2 goals."

**SECOND QUARTER** . "At the end of the second quarter the score is, Peakhurst Penguins 6, Bondi Beach Bruins 2.

The Bondi Beach Bruins goalkeeper received 16 shots, and allowed 2 goals, A total of 29 shots for 6 goals.

The Peakhurst Penguins goalkeeper received 13 shots, and allowed 0 goals, a total of 23 shots for 2 goals."

**THIRD QUARTER**

"At the end of the third quarter the score is, Peakhurst Penguins 7, Bondi Beach Bruins 4.

The Bondi Beach Bruins goalkeeper received 8 shots, and allowed 1 goal, a total of 37 shots, for 7 goals.

The Peakhurst Penguins goalkeeper received 7 shots, and allowed 2 goals, a total of 30 shots, for 4 goals."

**FOURTH QUARTER**

"At the end of the fourth quarter the score is, Peakhurst Penguins 7, Bondi Beach Bruins 4.

The Bondi Beach Bruins goalkeeper received 8 shots, and allowed 0 goal, a game total of 37 shots, for 7 goals.

The Peakhurst Penguins goalkeeper received 7 shots, and allowed 2 goals, a game total of 30 shots, for 4 goals."

**EXAMPLES OF PENALTIES**

- 1) Team "A" #6 – 1.5 minutes at 3:00  
 Team "A" #9 – 1.5 minutes at 4:00  
 Team "B" #11 – 1.5 minutes at 3:30  
 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
 Because teams were at even strength. All penalties were issued at different times. "A" #9 penalty wasn't running because it can't start until "A" #6 penalty is finished.
- 2) Team "A" #6 – 1.5 minutes at 3:00  
 Team "A" #9 – 1.5 minutes at 3:00  
 Team "B" #11 – 1.5 minutes at 3:00  
 Team "B" scores at 4:00  
**RESULT:** One of the Team "A" players can return.  
 Remember Rule 402 (d) when minor penalties of two players from the same team terminate at the same time then the Captain can choose which player returns first. A coincidental penalty has to be involved otherwise one minor (TIME PENALTY) couldn't start until the other was finished.  
**UNLESS WITHIN THE LAST 2 MINUTES OF A GAME OR IN ANY OVERTIME PERIOD.**
- 3) Team "A" #6 – 1.5 minutes at 3:00  
 Team "A" #9 – 4 minutes at 4:00  
 Team "B" #11 – 1.5 minutes at 3:30  
 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
 Because teams were at even strength. All penalties were issued at different times. "A" #9 penalty wasn't running because it can't start until "A" #6 penalty is finished.
- 4) Team "A" #6 – 1.5 minutes at 3:00  
 Team "A" #9 – 4 minutes at 4:00  
 Team "B" #11 – 1.5 minutes at 3:00  
 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
 Even although team "A" were reduced to 3 players, player "A" #9 penalty was a Major, Major penalties can not be terminated by the scoring of a goal.
- 5) Team "A" #6 – 4:00 minutes at 3:00  
 Team "A" #9 – 1.5 minutes at 4:00  
 Team "B" #11 – 1.5 minutes at 3:30  
 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
 Because teams were at even strength. Player "A" #9 penalty is not running because Player "A" #6 penalty (a Major) is still running. "A" #9 penalty can't start until 7:00 minutes.
- 6) Team "A" #6 – 4 + 1.5 minutes at 3:00  
 Team "A" #9 – 1.5 minutes at 3:00  
 Team "B" #11 – 1.5 minutes at 3:00  
 Team "B" scores at 8:15  
**RESULT:** Team "A" #6 returns.  
 Because the "Major" portion of player "A" #6 penalty was finished at 7:00 minutes therefore he was serving the "Minor" portion of his penalty. Minor penalties can be terminated by the scoring of a goal.
- 7) Team "A" #6 – 4 minutes at 3:00  
 Team "A" #9 1.5 + 1.5 minutes at 3:00  
 Team "B" #11 1.5 minutes at 3:00  
 Team "B" scores at 3:30  
**RESULT:** The Team "A" player who is serving the 2<sup>nd</sup> "A" #9 minor penalty returns.  
 Team "A" would have had to put another player in the bin to serve the 2<sup>nd</sup> Minor of "A" #9 because player "A" #9 1<sup>st</sup> Minor is coincidental with that of player "B" #11. This would have made the teams 4 on 4. However, player "A" #6 received a Major at the same time so therefore this reduced team "A" to 3 players and he had to sit in the bin and wait for the "double minor" to be served before his penalty could start. Team "A" being reduced to 3 players meant that when the goal was scored at 3:30 the penalty being served by the player serving "A" #9 2<sup>nd</sup> minor was terminated and the time for the Major penalty on Player "A" #6 commenced. Players "A" #9 & "B" #11 can not return until a stoppage after their penalties have finished. Player "A" #6 can return after serving his major.

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- 8) Team "A" #6 – 4 + 1.5 minutes at 3:00 Team "B" #11 – 1.5 minutes at 3:00  
Team "A" #9 – 1.5 minutes at 3:00 Team "B" scores at 3:30  
**RESULT:** Nobody returns.  
Even although team "A" is shorthanded, players "A" #9 & "B" #11 penalties are coincidental. "A" #6 minor penalty is terminated and he commences serving his Major.
- 9) Team "A" #6 – 1.5 minutes at 3:30 Team "B" #11 1.5 minutes at 3:00  
Team "A" #9 – 1.5 minutes at 4:00 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
Because teams are at even strength- all penalties assessed at different times. Player "A" #9 penalty can't start until "A" #6 penalty finished. Only one TIME penalty can be served at a time.  
**UNLESS WITHIN THE LAST 2 MINUTES OF A GAME OR IN ANY OVERTIME PERIOD.**
- 10) Team "A" #6 – 1.5 minutes at 3:00 Team "B" #11 1.5 minutes at 3:45  
Team "A" #9 – 1.5 minutes at 3:00 Team "B" scores at 4:30  
**RESULT:** Nobody returns.  
Because teams are at even strength. Both team "A" players in the bin at same time but only one penalty can be served at a time – Captains choice who serves 1<sup>st</sup>. Team "A" 3 on 4. However, at 3:45 team "B" player receives minor now teams are 3 on 3 – even strength. Penalties can not be terminated by a goal when teams are at even strength.
- 11) Team "A" #6 – 1.5 minutes at 3:00 Team "B" #11 1.5 minutes at 4:00  
Team "A" #9 – 4 minutes at 3:30 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
Because the teams are at even strength. Player "A" #9 penalty delayed until "A" #6 penalty finished but still must sit in the bin. However, team "A" is allowed a substitute for player "A" #9 therefore maintain 3 players on surface. Team "B" is reduced to 3 players at 4:00 when player "B" #11 is assessed a minor penalty – teams are 3 on 3.
- 12) Team "A" #6 – 1.5 minutes at 3:30 Team "B" #11 1.5 minutes at 3:00  
Team "A" #9 – 4 minutes at 4:00 Team "B" scores at 4:45  
**RESULT:** Player "A" #6 returns.  
Because team "B" penalty expired at 4:30 therefore team "A" is shorthanded. Player "A" #9 penalty commences.
- 13) Team "A" #6 – 4 minutes at 3:30 Team "B" scores at 4:30  
Team "A" #9 – 1.5 minutes at 4:00  
**RESULT:** Nobody returns.  
Because team "A" #6 was serving the Major when "A" #9 was assessed the Minor, the Minor has to wait until the Major has been fully served before it can be served. Major penalties can not be terminated by the scoring of a goal.
- 14) Team "A" #6 – 1.5 + 1.5 minutes at 3:30 Team "B" scores at 4:30  
Team "A" #9 – 1.5 minutes at 4:00  
**RESULT:** Nobody returns.  
Because there is more than one Minor penalty being served. Team "A" #6 first Minor penalty terminates, 2<sup>nd</sup> Minor commences being served. "A" #9 Minor still waiting (delayed penalty) because only one TIME penalty can be served at a time **UNLESS WITHIN THE LAST 2 MINUTES OF A GAME OR IN ANY OVERTIME PERIOD.**
- 15) Team "A" #6 – 1.5 + 1.5 minutes at 3:30 Team "B" scores at 5:15  
Team "A" #9 – 1.5 minutes at 4:00  
**RESULT:** Team "A" #6 returns.  
Player "A" #6 1<sup>st</sup> Minor had terminated and he was serving his 2<sup>nd</sup> Minor which terminated at the scoring of the goal. Player "A" #6 can return but team "A" must still play shorthanded because of player "A" #9 Minor penalty.

- 16) Team "A" #6 – 4 minutes at 3:00 Team "B" #11 - 1.5 minutes at 4:00  
Team "A" #9 – 1.5 minutes at 3:30 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
Because teams are at even strength.  
Only 1 TIME penalty can be served at a time **UNLESS WITHIN THE LAST 2 MINUTES OF A GAME OR IN ANY OVERTIME PERIOD.**
- 17) Team "A" #6 – 1.5 minutes at 3:00 Team "B" #11 - 1.5 minutes at 3:00  
Team "A" #9 – 1.5 minutes at 3:30 Team "B" scores at 4:15  
**RESULT:** Team "A" #9 returns.  
"A" #6 & "B" #11 penalties are coincidental (NOT TIME PENALTIES) – neither team is shorthanded.  
"A" #9 penalty at 3:30 causes team "A" to be shorthanded therefore it is terminated by the scoring of the goal at 4:15.
- 18) Team "A" #6 – 4 minutes at 3:00 Team "B" #11 - 1.5 minutes at 3:00  
Team "A" #9 – 1.5 minutes at 3:30 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
Because teams are at even strength. "A" #9 penalty can't start until "A" #6 penalty has been served.
- 19) Team "A" #6 – 4 minutes at 3:00 Team "B" #11 - 1.5 minutes at 3:30  
Team "A" #9 – 1.5 minutes at 3:30 Team "B" scores at 4:30  
**RESULT:** Nobody returns.  
Because the only TIME PENALTY being served is a Major and Major penalties can not be terminated by the scoring of a goal. "A" #9 & "B" #11 are coincidental therefore are NOT time penalties.
- 20) Team "A" #6 – 4 minutes at 3:00 Team "B" #11 - 4 minutes at 3:00  
Team "A" #9 – 1.5 minutes at 3:30 Team "B" scores at 4:30  
**RESULT:** Team "A" #9 returns.  
Because "A" #6 & "B" #11 are coincidental therefore are NOT time penalties, also Major penalties. "A" #9 is the only TIME penalty being served therefore is terminated by the scoring of a goal.
- 21) Team "A" #6 – 1.5 minutes at 3:00 Team "B" #11 - 4 minutes at 3:00  
Team "A" #9 – 1.5 minutes at 3:30 Team "B" scores at 4:15  
**RESULT:** Nobody returns.  
Because neither team is shorthanded and "A" #9 penalty can not begin being served until "A" #6 penalty has been served.





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- 34) Team "A" #6 - 1.5 + 4 minutes                      Team "B" #11 - 1.5 minutes  
Team "A" #9 - 4 minutes                              Team "B" #15 - 1.5 + 4 + 4 minutes + Game Misc.  
Team "A" #10- 4 + 1.5 + 1.5 minutes              Team "B" #17 - 1.5 minutes  
Team "B" #19 - 4 + 1.5 minutes
- Team "A" plays with 4 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - "A" #6 and "B" #19 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "B" #11 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
  - "A" #10 may return to the floor at the first stoppage of play after 7 minutes have elapsed
  - "A" #9 may return to the floor at the first stoppage of play after 4 minutes have elapsed
  - "B" #15 is removed from the game.
  - "B" #17 may return to the floor immediately following the termination of his 1.5 minutes penalty. This is the only penalty that appears on the clock.

- 35) Team "A" #6 - 1.5 minutes                              Team "B" #11 - 4 + 1.5 minutes  
Team "A" #9 - 4 minutes                              Team "B" #15 - 4 + 4 minutes + Game Misc.  
Team "A" #10 - 4 + 1.5 + 1.5 minutes
- Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - Player from Team "A" enters penalty box to serve 3 minutes of "A" #10 penalty. He may return to the floor once the 3 minute penalty is terminated. These penalties appear on the clock.
  - Player from Team "B" enters penalty box to serve 4 minutes of "B" #11 penalty. He may return to the floor once the 4 minute penalty is terminated. This penalty appears on the clock.
  - "A" #6 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
  - "B" #11 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "A" #10 may return to the floor at the first stoppage of play after 7 minutes have elapsed.
  - "A" #9 may return to the floor at the first stoppage of play after 4 minutes have elapsed.
  - "B" #15 is removed from the game.

- 36) Team "A" #6 - 1.5 + 4 minutes                      Team "B" #11 - 4 + 4 + 1.5 + 1.5 minutes + Game Misc.  
Team "A" #9 - 4 minutes                              Team "B" #15 - 4 + 4 minutes + Game Misc.  
Team "A" #10 - 4 minutes
- Team "A" plays with 4 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - "A" #6 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "A" #9 and "A" #10 may return to the floor at the first stoppage of play after 4 minutes have elapsed
  - "B" #15 and "B" #11 are removed from the game.
  - Player from Team "B" enters penalty box to serve 5.5 minutes (4 + 1.5) of "B" #11 penalty. He may return to the floor once the 5.5 minute penalty is terminated. In this case the MAJOR is served first. These are the only penalties that appear on the clock.

- 37) Team "A" #6 - 1.5 + 4 minutes                      Team "B" #11 - 1.5 + 4 minutes  
Team "A" #9 - 4 + 4 minutes + Game Misconduct      Team "B" #15 - 1.5 + 1.5 + 4 minutes
- Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - Player from Team "A" enters penalty box to serve 4 minutes of "A" #9 penalty. He may return to the floor once the 4 minute penalty expires. This penalty appears on the clock.
  - Player from Team "B" enters penalty box to serve 3 minutes of "B" #15 penalty. He may immediately return to the floor once the 3 minute penalty (1.5+1.5 minutes) expires. These penalties appear on the clock.
  - "A" #6 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "B" #11 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "B" #15 may return to the floor at the first stoppage of play after 7 minutes have elapsed

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- 38) Team "A" #6 - 4 minutes  
 Team "A" #9 - 1.5 minutes  
 Team "A" #10 - 4 + 1.5 minutes
- Team "B" #11 - 4 minutes  
 Team "B" #15 - 4 + 4 minutes + Game Misc.
- Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - "A" #6 may return to the floor at the first stoppage of play after 4 minutes have elapsed.
  - Team "A" has two time penalties, but it may only serve one at a time. Thus the second penalty is delayed until the first penalty is terminated.
  - "A" #9 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed. This penalty appears on the clock.
  - Player from Team "A" enters penalty box to serve 1.5 minutes of "A" #10 penalty. This penalty commences after "A" #9 penalty terminates. He may return to the floor once the 1.5 minute minor is terminated. In this case the MINOR is served first. This penalty appears on the clock (and starts after "A" #9 penalty terminates).
  - "A" #10 may return to the floor at the first stoppage of play after 7 minutes have elapsed. The reason for this is that his penalties do not start until "A" #9 penalty terminates (which delays "A" #10 penalties by 1.5 minutes).
  - "B" #15 is removed from the game.
  - "B" #11 may return to the floor immediately following the termination of his 4 minutes penalty. This penalty appears on the clock.
- 39) Team "A" #6 - 1.5 + 4 minutes  
 Team "A" #9 - 1.5 + 4 minutes
- Team "B" #11 - 4 + 4 minutes + Game Misconduct  
 Team "B" #15 - 1.5 + 1.5 minutes
- Both teams play at full strength.
  - No penalties appear on the clock.
  - "A" #6 and "A" #9 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "B" #11 is removed from the game.
  - "B" #15 may return to the floor at the first stoppage of play after 3 minutes have elapsed
- 40) Team "A" #6 - 1.5 + 4 minutes  
 Team "A" #9 - 1.5+1.5+ 4 minutes  
 Team "A" #10 - 4 minutes
- Team "B" #11 - 4 +1.5+1.5 minutes + Game Misconduct  
 Team "B" #15 - 4 + 1.5 minutes  
 Team "B" #17 - 4 minutes
- Both teams play at full strength. No penalties appear on the clock.
  - "A" #6 and "B" #15 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "A" #9 may return to the floor at the first stoppage of play after 7 minutes have elapsed.
  - "B" #11 is removed from the game.
  - "B" #17 and "A" #10 may return to the floor at the first stoppage of play after 4 minutes have elapsed.
- 41) Team "A" #6 - 4 minutes  
 Team "A" #9 - 1.5 minutes  
 Team "A" #10 - 1.5 minutes
- Team "B" #11 - 4 minutes  
 Team "B" #15 - 1.5 minutes
- "A" #6 and "B" #11 may return to the floor at the first stoppage of play after 4 minutes have elapsed.
  - "A" #9 and "B" #15 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
  - Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 4 skaters (plus a goalkeeper).
  - "A" #10 may return to the floor immediately following the termination of his 1.5 minutes penalty (based upon Captain's choice).
- 42) Team "A" #6 - 1.5 minutes
- Team "B" #11 - 1.5 minutes
- "A" #6 and "B" #11 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
  - Both teams play at full strength.
  - No penalties appear on the clock.

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- 43) Team "A" #6 - 1.5 + 4 minutes  
 Team "A" #9 - 4 minutes
- Team "B" #11 - 4 + 4 minutes + Game Misconduct  
 Team "B" #15 - 1.5 + 1.5 + 4 minutes
- Team "A" plays with 4 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - Player from Team "B" enters penalty box to serve 5.5 minutes of "B" #15 penalty. He may immediately return to the floor once the 5.5 minute (1.5 + 4) penalty expires. **NOTE:** The 4 minute penalty is served first in this situation. These are the only penalties that appear on the clock.
  - "A" #6 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "A" #9 may return to the floor at the first stoppage of play after 4 minutes have elapsed.
  - "B" #11 is removed from the game.
  - "B" #15 may return to the floor at the first stoppage of play after 7 minutes have elapsed.
- 44) Team "A" #6 - 4 minutes + Game Misc.  
 Team "B" #11 - 4 minutes + Game Misc.
- Immediate substitution for all players.
  - Both teams play at full strength.
  - No penalties appear on the clock.
  - Both players are removed from the game.
  - Nobody serves any time in the penalty box.
- 45) Team "A" #6 - 1.5 + 1.5 minutes  
 Team "B" #11 - 1.5 minutes
- Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 4 skaters (plus a goalkeeper).
  - Player from Team "A" enters penalty box to serve 1.5 minutes of "A" #6 penalty. He may immediately return to the floor once the 1.5 minute penalty expires. This is the only penalty that is shown on the clock.
  - "A" #6 may return to the floor at the first stoppage of play after 3 minutes have elapsed.
  - "B" #11 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
- 46) Team "A" #6 - 1.5 + 1.5 minutes  
 Team "B" #11 - 1.5 + 4 minutes
- Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - Player from Team "B" enters penalty box to serve 4 minutes of "B" #11 penalty. He may immediately return to the floor once the 4 minute penalty expires. **NOTE:** The 4 minute penalty is served first in this situation.
  - Player from Team "A" enters penalty box to serve 1.5 minutes of "A" #6 penalty. He may immediately return to the floor once the 1.5 minute penalty expires. These are the only penalties that appear on the clock.
  - "A" #6 may return to the floor at the first stoppage of play after 3 minutes have elapsed.
  - "B" #11 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
- 47) Team "A" #3 - 1.5 + 1.5 minutes  
 Team "A" #6 - 1.5 minutes  
 Team "A" #9 - 4 minutes
- Team "B" #11 - 1.5 + 4 minutes  
 Team "B" #15 - 4 minutes
- Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - "A" #6 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
  - "A" #9 may return to the floor at the first stoppage of play after 4 minutes have elapsed.
  - "A" #3 may return to the floor immediately following the termination of his 3 minute (1.5 + 1.5) penalty. This penalty appears on the clock.
  - "B" #11 may return to the floor at the first stoppage of play after 5.5 minutes have elapsed.
  - "B" #15 may return to the floor immediately following the termination of his 4 minute penalty. This penalty appears on the clock.

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- 48) Team "A" #6 - 1.5 minutes  
 Team "A" #9 - 1.5 minutes  
 Team "B" #11 - 1.5 minutes  
 Team "B" #15 - 1.5 minutes
- "A" #6, "A" #9, "B" #15 and "B" #11 may all return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
  - No penalty appears on the clock.
  - Immediate substitution for all players.
  - Both teams play at full strength.
- 49) Team "A" #6 - 1.5 + 1.5 minutes  
 Team "B" #11 - 1.5 minutes  
 Team "B" #15 - 1.5 minutes
- "A" #6 may return to the floor at the first stoppage of play after 3 minutes have elapsed.
  - "B" #15 and "B" #11 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
  - Both teams play at full strength.
  - No penalties appear on the clock.
- 50) Team "A" #6 - 1.5 minutes  
 Team "A" #9 - 1.5 minutes  
 Team "B" #11 - 1.5 minutes
- Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 4 skaters (plus a goalkeeper).
  - "A" #9 may return to the floor immediately after 1.5 minutes have elapsed (based upon Captain's choice). This is the only penalty that appears on the clock.
  - "A" #6 and "B" #11 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
- 51) Team "A" #6 - 1.5 minutes  
 Team "A" #9 - 1.5 minutes  
 Team "B" #11 - 1.5 minutes  
 Team "B" #15 - 1.5 + 1.5 minutes
- Team "A" plays with 4 skaters (plus a goalkeeper) while Team "B" plays with 3 skaters (plus a goalkeeper).
  - "B" #11 may return to the floor immediately after 1.5 minutes have elapsed. This is the only penalty that appears on the clock.
  - "A" #6 and "A" #9 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.
  - "B" #15 may return to the floor at the first stoppage of play after 3 minutes have elapsed.
- 52) Team "A" #6 - 1.5 + 1.5 minutes  
 Team "A" #9 - 1.5 minutes  
 Team "B" #11 - 1.5 minutes
- Team "A" plays with 3 skaters (plus a goalkeeper) while Team "B" plays with 4 skaters (plus a goalkeeper).
  - "A" #6 may return to the floor immediately after 3 minutes have elapsed. This is the only penalty that appears on the clock.
  - "B" #11 and "A" #9 may return to the floor at the first stoppage of play after 1.5 minutes have elapsed.